

EASTERN UNIVERSITY, SRI LANKA DEPARTMENT OF MATHEMATICS FIRST YEAR EXAMINATION IN SCIENCE - 2016/2017 FIRST SEMESTER (AUG./SEP., 2018) CS 103 - INTRODUCTION TO PROGRAM DESIGN AND PROGRAMMING REPEAT

nswer all questions	Time allowed: Two Hours
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Q1. Computer Programming is the process of creating	computer programs. A program is a
set of instructions that tells the computer what to	o do.
a. Briefly describe the following terms:	
i. Software;	
ii. Machine Language;	4
iii. Assembly Language;	
iv. High-Level Language.	[8%]
b. Briefly explain the difference between the ter	rms interpreter and assembler. [3%]
c. List down the types of errors that can be p two examples for each type of errors.	present in C++ programming and give $[6\%]$
d. Construct a flowchart and corresponding pse	udocode to solve the following problem:
Assume the input for a student is <i>name</i> , student	
the student name and S (Success) if the ave	erage of the three grades is 65 or more.
^u Otherwise (else), output the student's name	ue, U (Unsuccess), and the number of

Q2. The tokens that can be used to construct the high- level language program is known as basic elements.

[8%]

- a. Explain the following terms using suitable examples:
 - i. comments;

additional points needed for S.

ii. data types;

iii. constants;

iv. identifiers.

b. State whether the following variable names are valid/invalid. Give reason invalid.

valid/ invalid	Reason, if valid	
t .		
2 ¹		-0
		0
	-	
		_ns
		-

c. Give the value that the variable on the left hand side will hold in the fo statements:

float a= 41/23; int b=5 * 6/4 + 4/5 + 6; int c=100 + 100>100?10:20; int e= 20%7 / 2*3; a+=b-c*2%e;

d. The following program has syntax errors. Identify the errors in the progradebug the code. Assume that all the header files are included. (Use the given in below to illustrate your answer)

const char = STAR ='*'
const int PRIME = 71;
int main {

int count, sum;

double x;

 $\operatorname{count} = 1;$

sum = count + PRIME;

x := 25.67;

newNum = count * star + 2;

sum + count = sum;

x = x + sum * COUNT;

cout << " count = " << count;

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)1

*

```
cout<< ," sum = " << sum;
cout<< ", PRIME = " << Prime <<endl;</pre>
```

}

Line No	Incorrect Code	Correct Code

[8%]

[5%]

-3. The flow of control jumps from one part of the program to another, depending on calculations performed in the program are called control structures.

- a. Compare the *while* and *do-while* loops with suitable example.
- b. Convert the following,

if to switch	if to ternary operator	while to for
if(n == 1 n == 2)	$if(n > m)$ {	int $i=1;$
cout<<"Good";	s=n-m;	while $(i < 5)$
else{	}	if(i%2==1)
if(n == 3)	else{	cout<<"Hello World"< <i;< td=""></i;<>
cout <<" Fair";	s=m-n;	• i++;
else	}	}
cout<<"Poor";		3
}	The second se	1
and the second s		[6%

c. Consider the following code segment.

#include<iosteram>

#include<conio>

int main {

```
int x, y,z,q=0
cout<<Enter the number<endl;
cin>>x.
y=x;
while(y>0) {
    z=y%10;
    y=y/10
    q=q*10+z;
```

cout<<"Output of "<<x<<" is"<<q
_getch();
return;</pre>

- i. Above code segment has syntactical errors. Rewrite the code segment errors.
- ii. Write the outputs for the following input values: (Show the appropriat
 - 2465
 - 409
- d. Write C++ statements for the following:
 - i. an array of floating point values with size 5;
 - ii. Prompt the user to enter the array values;
 - iii. Find the average of the floating point values in the array.
- Q4. Function/method is a group of statements that together perform a task. It can to define reusable code and organize and simplify coding.
 - a. Briefly explain the three parts in a function with suitable example.
 - b. Write a void function named *divide()* to read 2 numbers from the user a print the answer of division and reminder(first number divided by second n
 - c. Write short notes of the following:
 - i. struct;
 - ii. pointer,
 - iii. parameter passing by value.
 - d. Write a declaration for each of the following:
 - i. A pointer variable Pi pointing to an array of 8 floats;
 - ii. A pointer variable *Ptr* pointing to pointer *PPtr* to an integer *var*;
 - iii. A function *sum* with a integer parameter and double parameter;
 - iv. A struct people with 2 integer components and a string component.