

EASTERN UNIVERSITY, SRI LANKA

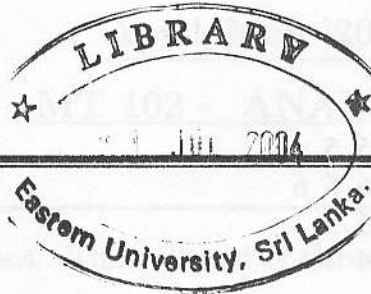
FIRST EXAMINATION IN SCIENCE 2002/03 & 2002/03(A) (Repeat)

SECOND SEMESTER (April/May, 2004)

CS 103 -- Introduction to Program Design & Programming

Answer All Questions

Time Allowed: 02 Hours



Q1

(a) Explain the functions of ten arithmetic operators in C++.

What would be the output of the following C++ code?

```
#include <math.h>
int main()
{
    int p=10, q=24, r=15;
    cout << "p=" << p << endl;
    cout << "p=" << --p << endl;
    cout << "q=" << q++ << endl;
    cout << "p=" << p << endl;
    r%=q;
    cout << "r=" << r << endl;
    cout << "p=" << ++p << endl;
    cout << "p^q=" << pow(p,q) << endl;
    return 0;
}
```

(b) Using suitable examples, explain the following control structures in C++:

- (i). *if.....else.....* constructs
- (ii). *switch.....case* constructs

Write a program that receives name, sex and age of a person from the user, and outputs whether she/he is major or not according to the following rules:

A male is considered as *major* if he is over 21 years old.

A female is considered as *major* if she is over 18 years old.

Q2

(a) Explain the functionality of each of the following repetition constructs:

- i. *while* loop
- ii. *do-while* loop
- iii. *for* loop

(b) Write a program to output the following pattern using each of the above loop constructs.

```
1
2 2
3 3 3
4 4 4 4
5 5 5 5 5
6 6 6 6 6 6
5 5 5 5 5
4 4 4 4
3 3 3
2 2
1
```

(c) Briefly explain the *pointer arithmetic* in C++.

Write a program to read a name and display the reverse of it. For example, the given input is *kanthan*. The output will be *nahtnak*.

Q3

(a) Explain *one-dimensional* array and *two-dimensional* array.

(b) Write a program to store 15 integers in an array and sort them in ascending order.

(c) Write a program to store characters in a (5X6) array and search for a specific character. Your program should output the location of the first occurrence.

Q4

“In C++, strings can be implemented using arrays and pointers”. Explain this statement using suitable illustrations.

(a). Write a function to return a pointer to a string of N characters using *new* operator where N is an integer passed as parameter.

(b). Write a function to return the length of a string where the pointer to the string is passed as a parameter.

(c). Write a function to copy a string *str1* to another string *str2* with the following prototype:

*Void* strcpy(*char* \* str1, *char*\* str2)